## Nose Creek School

### School Digital Citizenship Plan 2025-26

This template is provided as an option for schools to use to create their Digital Citizenship Plan by October 31 of each current school year. Refer to the <u>Digital Citizenship Plan insite page</u> for support and resources. You can modify and use this template or create your plan in a different format as needed to support the needs of your school. School leaders use collaborative consultation to determine 2-3 long term goals for the school year and build upon them for long-term impact.

Please share a relevant version of your School Digital Citizenship Plan with parents and students on your school's website.

#### Relevant contextual information about your school and School Development Plan:

- Diverse student population benefits from using technology for varied ways to demonstrate learning
- Using personal devices to support learning outside of the school
- Students are very comfortable using technology to support learning and completing tasks

#### Relevant evidence and data that informs your Digital Citizenship Plan:

- CBE Student Survey Data indicates:
  - More opportunity to use technology for learning is an area of growth (Questions: "I have enough opportunity to use technology in my learning." and "I have the skills I need to use technology at school to help me in my learning.")
  - Students need support in balancing their screen time (Question: "I take care of myself by making sure I don't have too much screen time. (Screen time can include TV, computer, tablet, smart phone and more")
  - Using technology in a responsible manner (Question: "I treat people with the same respect online as I would face-to-face", "I keep my online passwords secure", "I am thoughtful when I share my personal information")
  - o Students understand what Digital Citizenship is and means (Question: I understand what digital citizenship means at my school")
  - o Support needed at school that were outlined by students (Checking that the information online is reliable 30%, Using respectful words and actions when I'm online 16%)

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School Digital Citizenship Plan					Progress			
Long Term Goal (e.g. spanning 8-10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June
Long term goal #1  Learners will learn to self- monitor technology usage, considering respect of others and personal well- being	Balanced  Balance time online and offline to promote positive mental, emotional and physical wellbeing	Short term goal 1  Students will create school and classroom norms outlining proper technology use and etiquette	Students will follow school and classroom norms outlining proper technology use and etiquette  Students will reflect on the effectiveness of the norms with teacher support, and	Teachers to have discussions with students about reasonable technology etiquette at school, incorporating student voice	School and classroom norms are co-created, and valued by students. Students feel a sense of ownership and voice.			
	Students understand appropriate times and situations to use technology		adjust as needed	Review resources: i.e. Digital Citizenship Insite Pages; utilize other educational resources  Support from the Teaching and Learning with Technology Specialists as needed				
		Short term goal 2  Students will understand the physical and emotional effects of long-term technology overuse	Students will identify physical and mental signs/symptoms that necessitate a break from technology	Creation of lessons that utilize and don't utilize technology as a resource; compare and contrast with students  Review resources: i.e. Digital Citizenship Insite Pages; utilize other educational resources  Support from the Teaching and Learning with Technology Specialists as needed	Students recognize a technology break is good for their mental and physical health  Students can reflect and articulate why technology breaks are good for themselves (both at school and outside of school).			

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Learners will select and utilize digital tools that enhance creativity, problem- solving and collaboration	Involved  Students leverage digital tools to learn, express my creativity and collaborate with others  Students use digital tools to identify problems and take action to find solutions	Short term goal 1  Students will use technology to solve problems, support creativity and collaborate on projects, etc.	Students and teachers will appreciate the potential technology has to support student creativity, problem- solving and collaboration	Minecraft Education Edition; assessment tools  Students will navigate classroom design challenges that support decision making, creativity, problem solving and collaboration	Increased intellectual engagement of students An increase in students using a variety of digital tools (collect examples)	
	Students will enact positive change in themselves, realizing that there is a time and place for technology usage.			Review resources: i.e. Digital Citizenship Insite Pages; utilize other educational resources  Support from the Teaching and Learning with Technology Specialists as needed		
Long Term Goal #3  Learners will be able to effectively and responsibly use Al within applicable learning contexts	Responsible  Students understand and adhere to copyright and creative commons licensing  Students will understand that anything accessed, produced by Al contribute to Al	Short Term Goal #1  Students will learn how to use AI to effectively find information from websites that is accurate and properly referenced	Students will be able to see information that is not accurate or sourced from digital libraries that are unverified	Having AI overview reviewed by teachers with their students on how the information is collected and how to find	Student work is completed in a more efficient manner with more accurate source material  A decrease in site traffic to unverified digital libraries such as "Wikipedia"	

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learning models owned by outside entities			

# Next Steps & Focuses for the Coming School Year Notes to refer to when creating your next DC Plan Notes to refer to when creating your next DC Plan Notes to refer to when creating your next DC Plan

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